



Cinema 4D Lite Training Courses Sydney, Melbourne and Onsite

Cinema 4D Lite for After Effects | Course Overview

COURSE DESCRIPTION

Ever wished you could work with more realistic 3D for After Effects or find the After Effects 3D layers and workspace limiting? Due to popular demand, this one-day project-based intensive class takes you into the world of Cinema 4D Lite which comes bundled with all versions of After Effects CC. One of C4D Lite's most exciting features is the MoGraph animation system which makes it easy to create complex animations with just a couple of keyframes.

In this course you will learn about Cinema 4D Lite, which enables you to create or modify 3D objects and text and integrate them directly inside your After Effects projects using the CINEWARE pipeline. You will learn how to send information back and forth between After Effects and C4D Lite, how to create and modify objects, materials and textures, how to animate text, use lights and cameras, and integrate 3D objects into existing footage.

Especially with After Effects, we recommend using the latest version - CC 2018

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Course outline: Cinema 4D Lite for After Effects

OVERVIEW OF CINEMA 4D LITE (C4D LITE)

Understanding the C4D Lite and After Effects workflow
C4D Lite Workspace
Navigation and basic tools

TYPES OF OBJECTS AND OPERATORS

Creating and editing primitive objects
Basic tools for modifying editable shapes

SPLINE MODELLING TO CREATE OBJECTS

Working with text
The importance of hierarchies (parenting)

CREATING, APPLYING AND EDITING MATERIALS AND TEXTURES

Explore C4D Lite assets and where to find more

KEYFRAME ANIMATION

Frame rate issues
Introduction to Mograph animation
Having fun with Deformer objects

USING C4D LITE SCENE OBJECTS

Types of lights and light setups
Ambient occlusion
Shadows

CREATING AND USING CAMERAS

Using 3D camera tracking information from After Effects
Extract cameras and lights

COMPOSITING TAGS FOR INTEGRATION WITH AFTER EFFECTS

Object buffers and multi-passes
Other types of tags
Using C4D Lite Layers and the Take system

UNDERSTANDING PROJECT AND RENDER SETTINGS

CINEWARE Render Settings
Using the After Effects camera
Applying final grading and effects in After Effects
Rendering in After Effects and the Adobe Media Encoder

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